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Mirrodin playtest cards II

Magic Arcana
Monday, November 3, 2003

You've seen the common [Replica cycle](#) in *Mirrodin*; you've read Randy's [discussion](#) over their colored activations; you've seen them [in action](#) at the top tables of *Mirrodin* limited tournaments. But each one of these useful artifact creatures went through major or minor tweaking during design and development. Take a look at these playtest versions of this cycle - we think you'll be pleased with the aggressive ways they turned out. (Click each playtest card to see the finished *Mirrodin* version.)

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